I'm human



Press the "Reset to Default" button before adjusting any settings to avoid potential issues. Recommended Single-Player Settings ----------- ### General Settings * Difficulty: 1.0 (increases level 150 dinosaur spawn rate) * Player Resistance: 0.5 (compensates for high-level dinos) * XP Multiplier: 2.0-5.0 (increases leveling speed, but avoid higher values for a more balanced experience) * Taming Speed: 5.0 or higher (reduces taming time and resources) * Harvest Amount: 2.0 (increases resource gathering efficiency) * Dino Character Recovery: 2.0 (shortens dinosaur recovery time) ### Advanced Settings * Disable Structure Placement Collision * Allow Multiple Platform Floors * PvE Mode: Checked 1. In single-player mode, you need to be online, making the default settings less suitable. 2. Players have control over stat settings and experience multipliers, which can be adjusted to suit their preferences. 3. ARK: Survival Evolved is a hardcore survival game with a prehistoric theme, requiring players to survive in a vast sandbox environment. 4. The game's slow-paced official servers make it less appealing for fast-paced players to change every aspect of the game. 6. To achieve the best single-player experience, select specific settings that enhance gameplay, such as: * Difficulty Level: Set to 1 for optimal loot quality and maximum dino level. * Dino Damage: Default setting of 1 is sufficient. * Player Damage: 2.05 for increased damage absorption. * Dino Resistance: 0.7 for enhanced protection against creatures. * Structure Resistance: 0.55 to make structure Slightly stronger. * XP Multiplier: 1.85 for a moderate boost in acquiring XP. * Dino Turret Damage: Default setting of 0.7 is sufficient. * Structure Damage: Cooldown: Set to 25 for quicker repairs. Harvesting settings for a smoother experience 1. Harvest Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Default setting of 0.7 is sufficient. * Structure Damage: Damage while riding dinosaurs and collecting more resources from your dinos. 2. Harvest Amount: Keep at 1.85 for double the scaling in all harvests. 3. Player Character Food Drain: Set to 0.35, lowering food consumption and hunger. 5. Player Character Stamina Drain: Keep at 0.35 for reduced stamina loss and less worry about running out guickly, 6. Dino Character Health Recovery: Set to 1.85, enabling faster health recovery rates, 8. Dino Character Health Recovery: Keep at 2.0, allowing for gradual healing while eating more efficiently and taking fewer hits during battles. 9. Player Harvesting Damage: Increase to 2.7 for additional resource collection when not riding dinosaurs. 10. Dino Count: Set to 1, enabling as many dinosaur spawns as possible in the game. Tribe Alliances: - PvE Allow Tribe War: Enabled - Tribe War: Enabled - Cancel Tribe War: Enabled - Disabled - Disabled - Disabled - Disabled - Disabled - PvE Structure Prevention Volumes: Disabled - Disable - PvE Structure Prevention Volumes: Disabled - Disabled - Disable - PvE Dino Decay Period: 1.0 - Auto PvE Start Time Seconds: 4320 - Auto PvE Stop Time Seconds: 4320 - Prevent Diseases: Disabled - Offline Raid Protection: Disable Protection Logoff Period: 0.01 - Inc PvP Respawn Interval Check Peri and Weight remain at their default settings. For breeding and imprinting, the following settings are recommended: * Health: 1.5 * Stamina: 1.5 * Torpidity: 1.0 * Oxygen: 1.0 * Water: 1.0 * Water: 1.0 * Water: 1.0 * Torpidity: 1.0 * Oxygen: 1.0 * Torpidity: 1.0 * Oxygen: 1.0 * Torpidity: 1.0 * Oxygen: 1.0 * Ox is ideal for breeding and boss fights. Additionally, the following settings can be adjusted: * Mating Interval: [adjust to desired value] Remember that these settings affect how much your stats will change when you level up. Setting Up Optimal Baby Dinosaurs for Imprinting in Ark: Survival Evolved To create a fast-paced and interesting single-player experience in Ark: Survival Evolved, you need to set up your baby dinosaurs correctly. Here's a guide to help you achieve this: - Egg Hatch Speed: Keep the setting between 11 and 12, which will result in just a couple of minutes for every egg to hatch. - Baby Mature Speed: Set it to 10 to slow down the maturing process and increase the number of imprints needed. For Single Player Settings option in General tab unchecked, set it to 150 for smaller dinos and 999 for larger ones. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control how fast baby dinos eat food. - Baby Food Consumption Speed: Set it around 2 or 1.898 to control ho needs one imprint of 100. - Taming Settings: - General Tab - Taming Speed: Set it to 10 for high-level herbivores and carnivores with minimal berries or meat. - Dino Character Food Drain: Keep it at 2.0 for optimal taming experience in Ark: Survival Evolved. On ARK, you'll embark on a perilous journey by hunting, gathering resources, crafting tools, growing crops, researching technologies, and constructing shelters to withstand the harsh environment. You must use your wit and available resources to either tame or defeat the massive dinosaurs and other primordial creatures that roam the land. Join forces with fellow survivors or exploit them to survive, dominate, and ultimately escape from ARK's mysterious island. To initiate your adventure in Single-Player mode, follow these steps: press any button on the Title Screen after seeing the WildCard logo, then select 'Host a Server' to start your journey. You'll find gameplay settings on the left side of the screen and available maps in the center. Choose a map and click the Single Player Option beneath it to begin your survival experience. Before you start, consider creating a new characters on the same server and erase all properties. If you decide to create a new Survivor, keep in mind that appearance customization doesn't affect gameplay but can influence playstyle: shorter survivor's appearance by adjusting body proportions, which can impact gameplay. It's recommended to decrease leg, arm, and torso size by 2-3 points for optimal movement through doorways. You can also use admin commands for further customization options. Once you've created your Survivor, name that ends with certain letters to facilitate taming a Griffin on ARK: Survival Evolved Mobile. After spawning into the game, you can't alter your character's body form again. Take note of the PS4 preset options on the Character Creation screen; they are temporary and won't be available once you leave the screen. Now that you've created your Survivor, select a spawn point from the map to begin your journey. It's generally safer to choose a location in the southern part of the map. Northern areas on the island are notorious for harboring deadly creatures like Raptors, Direwolves, and Sabertooths near the beaches. It's not uncommon to get killed by a wild creature immediately after spawning; in such cases, simply choose another spawn point and start anew! Freshly Spawned: Welcome to ARK's unforgiving wildlife. As a new player, expect to die frequently until you level up a few times. If you're lucky, you might not encounter large or deadly dinosaurs like the Rex or Raptor, but you will find various species on the beaches. Ignore most of them until you've obtained weapons to defend yourself. Instead, hunt oblivious creatures for Meat and Hide. Dodos are recommended prey, as well as Trilobites if you see them - their resources are a valuable asset. Avoid confrontations with predators like Dilophosaurus on the Southern beach unless you're prepared to deal with the consequences. Once you've spawned, your priority should be crafting a Stone Pick. You'll need Stone, Wood, and Thatch for this. Find plenty of Stone lying around on the beaches by pressing the "use" button. Look out for Grey Stones and pick them up when you see the hand icon on the right side of the screen. To obtain Wood and (10) Thatch for the Stone Pick. Inventory/Crafting: Many items are stored in stacks of one hundred, while others like armor and tools are not stacked. Creatures and storage units also hold items in their inventory. Access your Crafting Menu through you've learned, along with required materials for each item. Gather enough materials to craft your first Stone Pick, then return to the bar at the bottom of the screen. In survival mode, it's crucial to have quick access to essential tools and weapons. Set up your hot bar with important items like Hatchets or Spears. It's also a good idea to store food, water containers, and temporary structures in the hotbar when exploring hazardous environments. Remember to remove these items when you're not using them. Hotbar and Inventory Management for Survival To avoid accidentally pressing hotbar structures while under attack, return to your inventory and place new tools in a hotbar slot by selecting it with the confirm button. This allows for quick access to assigned buttons. Hotkeys: - PC: - Drop Item: O - Transfer Stack: T - Half-Stack Transfer: 1 Shift+T - Transfer One Item: Ctrl+T - Transfer Five Items: 1 Shift+Lmbx2 -Transfer Half-Stack Double Click: Ctrl+Lmbx2 - Toggle Item Names: Q crucial for survival. Improving Character Statistics With each level up, you'll be able to increase your character's statistics and earn Engram Points for learning New Engrams After increasing one of your stats, the Engram menu will appear. Spend Engram Points wisely to unlock new Engrams. You can find essential materials like Berries and Fiber in various locations. Survival Priorities The next step after crafting a Stone Pick is learning Cloth Armor with Fiber. Protect yourself from extreme heat or cold to prevent harm. With 2 Engram Points remaining, invest them wisely to progress through the game. Gaining new skills to craft essential items like the Hatchet is crucial for survival. This tool allows for faster wood collection, campfire building for food and warmth, and gathering hide from dinosaurs to create protective clothing called Hide Armor. As you progress, use your acquired levels to craft Spears and Bolas for capturing or stopping smaller prey or predators with limited leg span, such as the Direwolf or Dodo. It's worth noting that even experienced players rely on Spears due to resource conservation. To optimize gathering efforts, it's vital to understand which tool is best suited for the task: the stone pick is ineffective for harvesting metal resources; craft a metal pick after mastering the refining forge and engrams. With basic tools in hand, start harvesting larger amounts of resources and creating essential survivors to protect valuables and call their own space 'Home.' Although shelter design varies among builders, the game engine considers a shelter as having walls surrounding the player with a roof; some natural formations can also serve as shelter without a floor foundation by using Pillars with connected ceilings above them. Natural shelters exist in various rock formations across different maps, such as Scorched Earth's desert and The Island's caves. Maintaining hunger levels is crucial for survival; gathered berries or hunted food can be consumed to sustain yourself. Simply place desired food in your hotbar, press the corresponding button, and you can eat anything suitable. As you navigate the ARK, beware that placing the wrong consumable in your Hotbar can lead to accidents. Managing hunger is crucial: it increases when you regenerate stamina and depletes faster in cold weather. Staying hydrated is also vital; walk into shallow water, look down, and press E on PC, or the corresponding button on console platforms, to drink. Submerging yourself in a body of water can attract predators, though. Filling a water container involves placing it in your Hotbar and using the corresponding hotbar buttons to fill it with ARK water when it's raining. To sustain yourself, gather food from various sources: berries are abundant but be cautious of two specific types. Hunting can provide valuable resources, but approach early-game dinosaurs like Dilos or Compy with caution; they can overwhelm a new player easily. When you die, look for a green beacon indicating your body location and try to recover lost items, but beware that the killer might still be present. New players often face challenges in The Island's South Zone: South Zone 1 is relatively safe, while South Zone 2 offers metal deposits and river rocks but may attract Piranhas or Sarcos. Be cautious when crossing rivers due to these predators' occasional spawns. Surrounding forests provide abundant resources like Wood, Thatch, Fiber, and Berries, but also house Raptors and Therizinosaurs. The South Zone 3 is an ideal location for new players, featuring fewer carnivores and a abundance of resources. Unlocking a Raft makes it easy to visit Herbivore Island, which has no terrestrial carnivores and a flat area with abundance of resources. Unlocking a Raft makes it easy to visit Herbivore Island, which has no terrestrial carnivores and a flat area with abundant metal spawns. Sleeping bags and beds can be used to respawn at a chosen location, offering convenience when building or playing with friends. Auto-decay applies to all servers except some private ones, causing structures and tamed dinosaurs to disappear after a few days if not logged into. Obelisks are enormous floating structures with terminals that grant access to fight Guardians or transfer to another server. The terminals have various functions, including fighting bosses, transferring inventory, and moving to another map. Supply Crates contain items for players to discover. Supply Crates are mysterious pillars of light with mechanical objects slowly descending from the sky, containing various supplies with functions similar to Obelisks. However, be aware that they may be farther away than you initially think, and they don't last forever. Color-coded Supply Crates exist, each corresponding to a specific level 35 - Yellow: Level 36 - Yellow: Level 37 - Yellow: Level 37 - Yellow: Level 37 - Yellow: Level 38 - Yellow: Level same Ark maps. There are four types of servers: - Official/Unofficial - Dedicated/Non-dedicated Servers cannot be interacted with by users and will wipe everything if switched to Singleplayer mode. Non-dedicated Servers cannot be interacted with by users and will wipe everything if switched to Singleplayer mode. Non-dedicated Servers cannot be interacted with by users and will wipe everything if switched to Singleplayer mode. usage and learning how to dodge Dilos' poison attacks. Use the environment to your advantage to gain an edge in battles. Maintain staming and health bars by keeping an eye on them. Equip food and Stimberries for efficient recovery during intense fights. Taming Dinos Use Torpor-inducing gear like Wooden Clubs or Slingshots, and consider wearing armor to withstand potential taming difficulties. If you know what to expect, pack extra dino food, such as Dino Taming Food. If not sure, bring Raw Meat and Berries instead. Traveling on a Wooden Raft? Pack perishables in a Preserving Bin or gear that won't eat them. For less advanced taming, collect items with your dino. Bring Narcotics to keep creatures asleep and Bolas to slow down quick dinos. Check what you need for the specific tame you want. Be prepared for unexpected discoveries when exploring Dinosaurs. Don't forget GPS if possible, and bring a Compass as an alternative. Pack plenty of food and consider bringing armor suitable for different environments. Also, include taming gear and any extra useful equipment you think will be necessary. For further info, head to the Guides section. Check out the latest updates and patch notes for all base game versions, including Survival of the Fittest and ARK Mobile, on the Patch Notes page

Ark survival evolved single player ps4. Can ark be played single player. How to play ark survival evolved single player offline. Can ark survival evolved be played single player. How to play ark single player.